



CALL FOR PAPERS

ICIAVEII 2020
Nov 02-03, 2020
San Francisco, USA

The International Research Conference is a federated organization dedicated to bringing together a significant number of diverse scholarly events for presentation within the conference program. Events will run over a span of time during the conference depending on the number and length of the presentations.

ICIAVEII 2020 : International Conference on Installation Art, Visual Effects and Interactive Installations is the premier interdisciplinary forum for the presentation of new advances and research results in the fields of Installation Art, Visual Effects and Interactive Installations. The conference will bring together leading academic scientists, researchers and scholars in the domain of interest from around the world. Topics of interest for submission include, but are not limited to:

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|-----------------------------------------------------|----------------------------------------|
| Digital installation art | Art and objecthood |
| Three-dimensional works | Interactive installations |
| Public art, land art or intervention art | Immersive virtual reality |
| Graphic design | Digital art |
| Visual effects | Computer-generated visual media |
| Digital technologies | Computer generated 3d still imagery |
| Performativity and the theatre of representation | Computer generated animated imagery |
| History | Interactive media art |
| Installation | Sensor technology |
| Gesamtkunstwerk | |