



CALL FOR PAPERS

ICCGTS 2021
Mar 22-23, 2021
Istanbul, Turkey

The International Research Conference is a federated organization dedicated to bringing together a significant number of diverse scholarly events for presentation within the conference program. Events will run over a span of time during the conference depending on the number and length of the presentations.

ICCGTS 2021 : International Conference on Cybernetics, Game Theory and Systems is the premier interdisciplinary forum for the presentation of new advances and research results in the fields of Cybernetics, Game Theory and Systems. The conference will bring together leading academic scientists, researchers and scholars in the domain of interest from around the world. Topics of interest for submission include, but are not limited to:

Cybernetics and game theory
Game theoretic applications in cybernetics
Philosophy of cybernetics and game theory
Systems, agents, and behaviors
General systems theory and game theory
Relations of cybernetics and game theory
Current discussions in cybernetics
Game models, systems, and systemology
Agent-based modeling
Economic cybernetics
Cognitive cybernetics
Computational cybernetics
Neurocybernetics

Biocybernetics
Organizational cybernetics
Sociocybernetics
Intelligent vehicular systems and control
Awareness computing
Knowledge acquirement intelligent systems
Biometrics and bioinformatics
Knowledge-based systems
Computational collective intelligence
Machine learning
Computational life science
Machine vision and image processing