



# CALL FOR PAPERS

**ICCEGT 2021**  
**Oct 06-07, 2021**  
**Beijing, China**

The International Research Conference is a federated organization dedicated to bringing together a significant number of diverse scholarly events for presentation within the conference program. Events will run over a span of time during the conference depending on the number and length of the presentations.

ICCEGT 2021 : International Conference on Communication Engineering and Game Theory is the premier interdisciplinary forum for the presentation of new advances and research results in the fields of Communication Engineering and Game Theory. The conference will bring together leading academic scientists, researchers and scholars in the domain of interest from around the world. Topics of interest for submission include, but are not limited to:

Game theory and communication

Game-theoretic models for communication and language  
Modeling the dynamics of communication

Intelligent game theory and its applications

Novel solution concepts such as equilibrium solutions or core solutions

Game theory based machine learning  
Smartphone-based crowdsourcing and game theory

Multimedia applications based on game theory

Network security based on game theory

Correlated equilibrium

Network pricing

Rate allocation game

Power control game in communication systems

Game theory in interactive applications

Game theory in cognitive radio networks

Game theory in ubiquitous networks

Game theory in social networks

Game theory in wireless network

Coalitional game theory in networks

Network optimization