



CALL FOR PAPERS

ICSGSSE 2020
May 21-22, 2020
Berlin, Germany

The International Research Conference is a federated organization dedicated to bringing together a significant number of diverse scholarly events for presentation within the conference program. Events will run over a span of time during the conference depending on the number and length of the presentations.

ICSGSSE 2020 : International Conference on Simulation Game Software and Simulation Engineering is the premier interdisciplinary forum for the presentation of new advances and research results in the fields of Simulation Game Software and Simulation Engineering. The conference will bring together leading academic scientists, researchers and scholars in the domain of interest from around the world. Topics of interest for submission include, but are not limited to:

Scientific simulation software
Developing new simulators for
scientific research
Scientific simulation software and
software engineering
Scientific computer simulations and
applications
Advanced scientific simulations for
processes
Principles of creating scientific
simulations
Scientific simulation and
simulation modeling
Methodology of simulation software
Recent advances in simulation
engineering
Scientific simulation software,
modeling and analysis

Scientific simulators
Simulation games
Simulations of weather conditions
Simulations of electronic circuits
Simulations of chemical reactions
Mechatronics
Simulations of heat pumps
Simulations of feedback control
systems
Simulations of atomic reactions
Simulations of complex biological
processes